

Media Arts: Grade 5

Adopted 2017

Creating

1 Generate and conceptualize artistic ideas and work.

- 1.1 Media arts ideas and works are shaped by the imagination, creative processes, artistic traditions, and experiences.
- a. Conceive artistic goals for media artwork, using a variety of methods. [MA:CR1.1.5.A](#)
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2 Organize and develop artistic ideas and work.

- 2.1 Media artists plan, organize, and develop creative ideas, plans, and models into structures that can effectively realize artistic ideas.
- a. Develop ideas, goals, plans, and models for media art production. [MA:CR2.1.5.A](#)
- 2.2 Media artists balance experimentation and freedom with safety and responsibility while developing, creating, and sharing media artworks.
- a. Examine, discuss, and interact appropriately with media arts devices and media environments, considering ethics, rules, copyright, and media literacy. [MA:CR2.2.5.A](#)
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3 Refine and complete artistic work.

- 3.1 Media artists intentionally integrate, analyze, and revise elements, principles and processes to improve the clarity, communication, and purpose of the media artwork.
- a. Create, analyze and collaboratively reflect to revise and refine personal expression and meaning through media artwork. [MA:CR3.1.5.A](#)
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Producing

4 Select, analyze and interpret artistic work for presentation.

- 4.1 Media artists integrate various forms and contents to present or share complex, unified media artworks.
- a. Analyze media artwork that integrates multiple content, forms, and processes for presentation. [MA:PR4.1.5.A](#)

5 Develop and refine artistic techniques and work for presentation.

- 5.1** The reciprocal nature of creation and presentation of media artworks demands a wide range of skills and abilities to creatively solve problems and refine media artworks. Media artists require a range of skills and abilities to effectively present media artworks.
- a.** Examine how tools and techniques could be used in traditional and innovative ways when constructing and presenting media artworks. **MA:PR5.1.5.A**
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6 Convey meaning through the presentation of artistic work.

- 6.1** Media artwork is made to be shared. Media artists purposefully present and distribute media artworks for various contexts.
- a.** Assume roles, compare contexts, perform tasks, and discuss the results of the presentation or distribution of media artwork. **MA:PR6.1.5.A**
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Responding

7 Perceive and analyze artistic work.

- 7.1** Identifying the qualities and characteristics of media artworks improves artistic appreciation and production.
- a.** Identify, describe, and differentiate how messages and meaning are created by components of media artwork. **MA:RE7.1.5.A**
- 7.2** Media artworks communicate and influence audience experiences.
- a.** Identify, describe, and differentiate how audience experiences are influenced by various forms, methods, and styles. **MA:RE7.2.5.A**
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8 Interpret meaning in artistic work.

- 8.1** Interpretation and appreciation require consideration of the intent, form, and context of media artwork.
- a.** Compare individual and group interpretations of a variety of media artwork, considering their intention and context. **MA:RE8.1.5.A**
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9 Apply criteria to evaluate artistic work.

- 9.1** Skillful evaluation and critique are essential components of experiencing, appreciating, and producing media artwork.
- a.** Develop and apply relevant criteria to evaluate a work of media art. **MA:RE9.1.5.A**
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Connecting

10 Relate and synthesize knowledge and personal experiences to inspire and inform artistic work.

- 10.1** Media artwork synthesize personal experiences to create meaning.
- a.** Examine research, personal interests, and experiences to reflect circumstances or form new meaning in media artwork. **MA:CN10.1.5.A**

11 Investigate ways that artistic work is influenced by societal, cultural, and historical context and, in turn, how artistic ideas shape cultures past, present, and future.

11.1 Media artworks and ideas are better understood and produced by relating them to their purposes, values, cultures, and various contexts.

- a. Research and show how media artwork and ideas relate to personal, social, and community life; past and present. **MA:CN11.1.5.A**

11.2 Generating and solving artistic problems prepares people to navigate unforeseen challenges and to contribute to solutions within a society or culture.

- a. Identify how media artists utilize problem solving and experimentation to promote innovation in multiple fields. **MA:CN11.2.5.A**