

# Grade 2 - Learning Progressions

Adopted 2021

## K-5 Learning Progressions

### Numerical Reasoning

Numbers (whole numbers, fractions, and decimal numbers)

1. Whole numbers to 1000 [2.LP1.1.1](#)
2. Partition shapes into halves, thirds and quarters (fourths) with no shading [2.LP1.1.2](#)

Counting

1. Counting forward and backward within 1000 [2.LP1.2.1](#)
2. Skip counting by 2s, 5s, 10s, 25s, and 100s [2.LP1.2.2](#)
3. Counting objects to 1000 [2.LP1.2.3](#)

Place Value

1. Hundreds, tens and ones in 3-digit numbers [2.LP1.3.1](#)

Comparisons

1. Comparing numbers to 1,000 [2.LP1.4.1](#)

Computational Fluency

1. Fluency using mental math up to 20 [2.LP1.5.1](#)
2. Fluency with strategies within 100 [2.LP1.5.2](#)

Addition & Subtraction

1. Within 1,000 (using tools and strategies) [2.LP1.6.1](#)

Multiplication & Division

1. Building arrays [2.LP1.7.1](#)

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### Patterning & Algebraic Reasoning

Patterns

1. Numerical patterns involving addition and subtraction [2.LP2.1.1](#)

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## Geometric & Spatial Reasoning

### Shapes And Properties

1. Describe, compare and sort 2-D and 3-D shapes given a set of attributes [2.LP3.1.1](#)
  2. Identify lines of symmetry in everyday objects [2.LP3.1.2](#)
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## Measurement & Data Reasoning

### Measurement & Data

1. Measure length to nearest whole unit [2.LP4.1.1](#)
2. Use tools such as constructed rulers and standard rulers [2.LP4.1.2](#)
3. Choose units (in, ft, yd) appropriately [2.LP4.1.3](#)
4. Display and interpret categorical data (with up to 4 categories) [2.LP4.1.4](#)

### Money

1. Combination of coins [2.LP4.2.1](#)
2. Problems involving dollars and all coins [2.LP4.2.2](#)

### Time

1. Time to the nearest five minutes [2.LP4.3.1](#)
2. Distinguish between a.m. & p.m. [2.LP4.3.2](#)
3. Elapsed time to hour or half hour [2.LP4.3.3](#)