

Visual Arts: Grade 1

Adopted 2010

Critical Thinking and Reflection

Cognition and reflection are required to appreciate, interpret, and create with artistic intent.

1. Create and discuss works of art that convey personal interests. [VA.1.C.1.1](#)
2. Gather clues to help interpret and reflect on works of art. [VA.1.C.1.2](#)

Access Point for Students with Significant Cognitive Disabilities

Independent

- a. Create visual imagery and symbols to convey personal interests. [VA.1.C.1.IN.A](#)

Supported

- a. Explore visual or tactile imagery and symbols that convey personal interest. [VA.1.C.1.SU.A](#)

Participatory

- a. Attend to visual or tactile imagery and symbols that convey personal interest. [VA.1.C.1.PA.A](#)

Assessing our own and others' artistic work, using critical-thinking, problem-solving, and decision-making skills, is central to artistic growth.

1. Describe visual imagery used to complete artwork. [VA.1.C.2.1](#)
2. Use various media or techniques to learn how changes affect the completed artwork. [VA.1.C.2.2](#)

Access Point for Students with Significant Cognitive Disabilities

Independent

- a. Create visual imagery and symbols to complete artwork. [VA.1.C.2.IN.A](#)
- b. Use various media or techniques to create artwork. [VA.1.C.2.IN.B](#)

Supported

- a. Explore visual imagery and symbols in artwork. [VA.1.C.2.SU.A](#)
- b. Explore various media or techniques used to create artwork. [VA.1.C.2.SU.B](#)

Participatory

- a. Attend to visual or tactile imagery and symbols in artwork. [VA.1.C.2.PA.A](#)
- b. Attend to various media or techniques used to create artwork. [VA.1.C.2.PA.B](#)

The processes of critiquing works of art lead to development of critical-thinking skills transferable to other contexts.

1. Identify vocabulary that is used in both visual art and other contexts. **VA.1.C.3.1**
2. Distinguish between artwork, utilitarian objects, and objects from nature. **VA.1.C.3.2**

Access Point for Students with Significant Cognitive Disabilities

Independent

- a. Recognize selected vocabulary common to art and other contexts. **VA.1.C.3.IN.A**
- b. Identify the purposes of selected artworks and utilitarian objects. **VA.1.C.3.IN.B**

Supported

- a. Respond to selected vocabulary common to art and other contexts. **VA.1.C.3.SU.A**
- b. Recognize the function of selected artworks or utilitarian objects. **VA.1.C.3.SU.B**

Participatory

- a. Attend to selected vocabulary common to art and other contexts. **VA.1.C.3.PA.A**
 - b. Explore selected artworks and utilitarian objects. **VA.1.C.3.PA.B**
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Skills, Techniques, and Processes

The arts are inherently experiential and actively engage learners in the processes of creating, interpreting, and responding to art.

1. Experiment with art processes and media to express ideas. [VA.1.S.1.1](#)
2. Use varied processes to develop artistic skills when expressing personal thoughts, feelings, and experiences. [VA.1.S.1.2](#)
3. Create works of art to tell a personal story. [VA.1.S.1.3](#)
4. Use accurate art vocabulary to communicate ideas about art. [VA.1.S.1.4](#)

Access Point for Students with Significant Cognitive Disabilities

Independent

- a. Use a variety of visual art processes and media to express ideas. [VA.1.S.1.IN.A](#)
 - b. Create works of art to document self-perception. [VA.1.S.1.IN.B](#)
 - c. Use selected art vocabulary to communicate about art. [VA.1.S.1.IN.C](#)
- a. Explore the use of art tools, processes, and media. [VA.2.S.1.IN.A](#)

Supported

- a. Explore the use of visual art processes and media. [VA.1.S.1.SU.A](#)
- b. Respond to selected art vocabulary. [VA.1.S.1.SU.B](#)

Participatory

- a. Explore visual art media. [VA.1.S.1.PA.A](#)
- b. Attend to selected art vocabulary. [VA.1.S.1.PA.B](#)

Development of skills, techniques, and processes in the arts strengthens our ability to remember, focus on, process, and sequence information.

1. Practice correct use of tools with various art media, techniques, and processes. [VA.1.S.2.1](#)
2. Describe the steps used in art production. [VA.1.S.2.2](#)

Access Point for Students with Significant Cognitive Disabilities

Independent

- a. Use a variety of visual art tools and media. [VA.1.S.2.IN.A](#)

Supported

- a. Explore the use of visual art tools and media. [VA.1.S.2.SU.A](#)

Participatory

- a. Explore visual art media. [VA.1.S.2.PA.A](#)

Through purposeful practice, artists learn to manage, master, and refine simple, then complex, skills and techniques.

1. Practice skills and techniques to create with two- and/or three-dimensional media. [VA.1.S.3.1](#)
2. Discuss the qualities of good craftsmanship. [VA.1.S.3.2](#)
3. Demonstrate safety procedures for using art tools and materials. [VA.1.S.3.3](#)
4. Identify and be respectful of artwork that belongs to others and represents their ideas. [VA.1.S.3.4](#)

Access Point for Students with Significant Cognitive Disabilities

Independent

- a. Use a variety of visual art tools and media to create works of art. [VA.1.S.3.IN.A](#)
- b. Imitate the safe use of visual art tools, media, techniques, and/or processes. [VA.1.S.3.IN.B](#)

Supported

- a. Explore visual art tools and media. [VA.1.S.3.SU.A](#)
- a. Explore visual art media. [VA.1.S.3.PA.A](#)

Organizational Structure

Understanding the organizational structure of an art form provides a foundation for appreciation of artistic works and respect for the creative process.

1. Identify and use the structural elements of art and organizational principles of design to support artistic development. [VA.1.0.1.1](#)

Access Point for Students with Significant Cognitive Disabilities

Independent

- a. Explore the placement of the structural elements of art in personal works of art. [VA.1.0.1.IN.A](#)

Supported

- a. Explore basic structural elements of art. [VA.1.0.1.SU.A](#)

Participatory

- a. Explore a variety of visual art. [VA.1.0.1.PA.A](#)

The structural rules and conventions of an art form serve as both a foundation and departure point for creativity.

1. Create imagery and symbols to express thoughts and feelings. [VA.1.0.2.1](#)

Access Point for Students with Significant Cognitive Disabilities

Independent

- a. Create imagery and symbols to document self-perception. [VA.1.0.2.IN.A](#)

Supported

- a. Explore imagery and symbols representing self and environment. [VA.1.0.2.SU.A](#)

Participatory

- a. Attend to images and symbols representing self and environment. [VA.1.0.2.PA.A](#)

Every art form uses its own unique language, verbal and non-verbal, to document and communicate with the world.

1. Use personal symbols in artwork to document surroundings and community. [VA.1.0.3.1](#)

Access Point for Students with Significant Cognitive Disabilities

Independent

- a. Create works of art to document self-perception. [VA.1.0.3.IN.A](#)

Supported

- a. Explore basic tools and media. [VA.1.0.3.SU.A](#)

Participatory

- a. Explore structural elements of art. [VA.1.0.3.PA.A](#)
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Historical and Global Connections

Through study in the arts, we learn about and honor others and the worlds in which they live(d).

1. Discuss how different works of art communicate information about a particular culture. [VA.1.H.1.1](#)
2. Discuss suitable behavior expected of audience members. [VA.1.H.1.2](#)
3. Describe ways in which artists use their work to share knowledge and life experiences. [VA.1.H.1.3](#)

Access Point for Students with Significant Cognitive Disabilities

Independent

- a. Recognize that visual art communicates information. [VA.1.H.1.IN.A](#)
- b. Follow directions for suitable behavior in an art audience. [VA.1.H.1.IN.B](#)

Supported

- a. Respond to visual art from selected cultures and places. [VA.1.H.1.SU.A](#)
- b. Respond respectfully to the artwork of others. [VA.1.H.1.SU.B](#)

Participatory

- a. Explore a variety of visual art. [VA.1.H.1.PA.A](#)
- b. Attend respectfully to the artwork of others. [VA.1.H.1.PA.B](#)

The arts reflect and document cultural trends and historical events, and help explain how new directions in the arts have emerged.

1. Compare artworks from different cultures, created over time, to identify differences in style and media. [VA.1.H.2.1](#)
2. Identify objects of art that are used every day for utilitarian purposes. [VA.1.H.2.2](#)
3. Identify places in which artworks may be viewed by others. [VA.1.H.2.3](#)

Access Point for Students with Significant Cognitive Disabilities

Independent

- a. Identify the use of visual art in activities and environments. [VA.1.H.2.IN.A](#)

Supported

- a. Recognize the use of visual art in activities and environments. [VA.1.H.2.SU.A](#)

Participatory

- a. Explore a variety of visual art. [VA.1.H.2.PA.A](#)

Connections among the arts and other disciplines strengthen learning and the ability to transfer knowledge and skills to and from other fields.

1. Identify connections between visual art and other content areas. [VA.1.H.3.1](#)

Access Point for Students with Significant Cognitive Disabilities

Independent

- a. Recognize the use of patterns, line, or form to replace or enhance specified words or phrases. [VA.1.H.3.IN.A](#)

Supported

- a. Explore the use of patterns, line, or form to replace or enhance specified words or phrases. [VA.1.H.3.SU.A](#)

Participatory

- a. Attend to the use of patterns, line, or form in visual art. [VA.1.H.3.PA.A](#)
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**Innovation, Technology,
and the Future**

Creating, interpreting, and responding in the arts stimulate the imagination and encourage innovation and creative risk-taking.

1. Use various art media and real or imaginary choices to create artwork. [VA.1.F.1.1](#)
2. Identify how classmates solve artistic problems. [VA.1.F.1.2](#)

Access Point for Students with Significant Cognitive Disabilities

Independent

- a. Re-create familiar shapes and forms. [VA.1.F.1.IN.A](#)
- b. Contribute to collaborative tasks related to visual art. [VA.1.F.1.IN.B](#)

Supported

- a. Match basic shapes. [VA.1.F.1.SU.A](#)
- b. Explore tasks related to visual art. [VA.1.F.1.SU.B](#)

Participatory

- a. Explore basic shapes. [VA.1.F.1.PA.A](#)
- b. Attend to tasks related to visual art. [VA.1.F.1.PA.B](#)

Careers in and related to the arts significantly and positively impact local and global economies.

1. Explain how artists impact the appearance of items for sale in stores. [VA.1.F.2.1](#)

Access Point for Students with Significant Cognitive Disabilities

Independent

- a. Recognize that visual art is created by people and is used to attract attention. [VA.1.F.2.IN.A](#)

Supported

- a. Associate visual art with the environment and products. [VA.1.F.2.SU.A](#)

Participatory

- a. Explore sensory stimulation related to visual art in the environment. [VA.1.F.2.PA.A](#)

The 21st-century skills necessary for success as citizens, workers, and leaders in a global economy are embedded in the study of the arts.

1. Describe the use of art to share community information. [VA.1.F.3.1](#)
2. Follow directions for completing classroom tasks in a specified timeframe to show early development of 21st-century skills. [VA.1.F.3.2](#)

Access Point for Students with Significant Cognitive Disabilities

Independent

- a. Identify examples of visual art in the environment. [VA.1.F.3.IN.A](#)
- b. Follow teacher directions and explore tasks related to visual art. [VA.1.F.3.IN.B](#)

Supported

- a. Recognize the use of visual art in the environment. [VA.1.F.3.SU.A](#)
- b. Follow teacher directions. [VA.1.F.3.SU.B](#)

Participatory

- a. Attend to visual art in the environment. [VA.1.F.3.PA.A](#)
- b. Respond to teacher directions. [VA.1.F.3.PA.B](#)